

The short CGI film borrows its title from a term describing a computer's documented memory when a program fails. The film's scenery happens in a 3D-fabricated desert-like post-industrial landscape with an open dump site of household junk. Contemplating 21st-century warfare and links between environmental and geopolitical conditions, the work addresses the difficulty of transporting goods during a siege, the usage of drone swarms in warfare, the destruction of historical monuments during combat action, and more.

The film presents a flock of drones hunting for e-waste, beginning with the site observed through the window of an empty truck when a seemingly endless self-driving truck crosses its path. Then, the truck's window opens, and the drone-like camera flies into the landfill, interacting with the drone swarms and circling the site, noticing peculiar events. Eventually, the camera is drawn to shafts found in the landfill's center, falling into a dream-like "rabbit hole".